4.4 Additional Examples for Chapter 4

Example 4.4.1

Prove that the line joining the midpoints of two sides of a triangle is parallel to and exactly half as long as the third side of that triangle.

We need to prove that
$$\overrightarrow{DE} = \frac{1}{2}\overrightarrow{BC}$$
.
 $\overrightarrow{BC} = \overrightarrow{BO} + \overrightarrow{OC} = \overrightarrow{OC} - \overrightarrow{OB}$
 $\overrightarrow{OD} = \frac{1}{2}(\overrightarrow{OA} + \overrightarrow{OB})$ and $\overrightarrow{OE} = \frac{1}{2}(\overrightarrow{OA} + \overrightarrow{OC})$
 $\Rightarrow \overrightarrow{DE} = \overrightarrow{DO} + \overrightarrow{OE} = \overrightarrow{OE} - \overrightarrow{OD} = \frac{1}{2}(\overrightarrow{OA} + \overrightarrow{OC} - \overrightarrow{OA} - \overrightarrow{OB}) = \frac{1}{2}(\overrightarrow{OC} - \overrightarrow{OB}) = \frac{1}{2}\overrightarrow{BC}$

Example 4.4.2

Find the coordinates of the point *P* that is one-fifth of the way from A(1, -2, 3) to B(7, 4, -9).

$$\overrightarrow{OA} = \begin{bmatrix} 1 & -2 & 3 \end{bmatrix}^{\mathrm{T}}, \quad \overrightarrow{OB} = \begin{bmatrix} 7 & 4 & -9 \end{bmatrix}^{\mathrm{T}}$$

P splits the line segment *AB* in the ratio r:s = 1:4. The general formula for the location of such a point is

$$\overrightarrow{OP} = \left(\frac{s}{r+s}\right)\overrightarrow{OA} + \left(\frac{r}{r+s}\right)\overrightarrow{OB}$$

[Page 4.04 of these lecture notes] Therefore

$$\overrightarrow{OP} = \left(\frac{4}{5}\right) \begin{bmatrix} 1\\-2\\3 \end{bmatrix} + \left(\frac{1}{5}\right) \begin{bmatrix} 7\\4\\-9 \end{bmatrix} = \frac{1}{5} \begin{bmatrix} 11\\-4\\3 \end{bmatrix}$$

OR

$$\overrightarrow{OP} = \overrightarrow{OA} + \overrightarrow{AP} = \overrightarrow{OA} + \frac{1}{5}\overrightarrow{AB} = \frac{5}{5}\begin{bmatrix}1\\-2\\3\end{bmatrix} + \frac{1}{5}\begin{bmatrix}6\\-6\\-12\end{bmatrix} = \frac{1}{5}\begin{bmatrix}11\\-4\\3\end{bmatrix}$$

Therefore the point *P* is located at $\left(\frac{11}{5}, -\frac{4}{5}, \frac{3}{5}\right)$.



The points P(2, 3, 1), Q(4, 7, 2), R(1, 5, 3) and S are the four vertices of a parallelogram *PQSR*, with sides *PQ* and *PR* meeting at vertex *P*. Find the coordinates of point S.



Example 4.4.4

Find the parametric and symmetric equations of the line L that passes through the points Q(1, -5, 3) and R(4, 7, -1). Find the distance r of the point P(2, -17, 10) from the line **and** find the coordinates of the nearest point N on the line to the point P.

The line direction vector is $\vec{\mathbf{d}} = \overrightarrow{QR} = \begin{bmatrix} 3 & 12 & -4 \end{bmatrix}^{\mathrm{T}}$

Either Q or R may serve as the known point on the line. Choosing Q, the vector equation of the line is

$$\vec{\mathbf{p}} = \overrightarrow{OQ} + t \,\vec{\mathbf{d}} \qquad \Rightarrow \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 1 \\ -5 \\ 3 \end{bmatrix} + t \begin{bmatrix} 3 \\ 12 \\ -4 \end{bmatrix}, \quad (t \in \mathbb{R})$$

The Cartesian parametric equations are x = 1 + 3t, y = -5 + 12t, z = 3 - 4t, $(t \in \mathbb{R})$ from which the symmetric form follows:

$$\frac{x-1}{3} = \frac{y-(-5)}{12} = \frac{z-3}{-4}$$

Example 4.4.4 (continued)

The vector from Q (a known point on the line) to P is

$$\mathbf{\bar{v}} = \overrightarrow{QP} = \begin{bmatrix} 1 & -12 & 7 \end{bmatrix}^{\mathrm{T}}$$

The shadow of this vector on the line is the projection

$$\vec{\mathbf{u}} = \operatorname{proj}_{\vec{\mathbf{d}}} \vec{\mathbf{v}} = \left(\frac{\vec{\mathbf{v}} \cdot \vec{\mathbf{d}}}{\|\vec{\mathbf{d}}\|^2}\right) \vec{\mathbf{d}} = \left(\frac{1}{9+144+16}\right) \left(\begin{bmatrix}1\\-12\\-12\\-4\end{bmatrix}\right) \left[\begin{bmatrix}3\\12\\-4\end{bmatrix}\right] = \frac{3-144-28}{169} \begin{bmatrix}3\\12\\-4\end{bmatrix}$$
$$\Rightarrow \vec{\mathbf{u}} = \frac{-169}{169} \begin{bmatrix}3\\12\\-4\end{bmatrix} = -\begin{bmatrix}3\\12\\-4\end{bmatrix}$$

$$\overrightarrow{NP} = \overrightarrow{NQ} + \overrightarrow{QP} = -\overrightarrow{\mathbf{u}} + \overrightarrow{\mathbf{v}} = \begin{bmatrix} 3\\12\\-4 \end{bmatrix} + \begin{bmatrix} 1\\-12\\7 \end{bmatrix} = \begin{bmatrix} 4\\0\\3 \end{bmatrix}$$
$$\Rightarrow r = \|\overrightarrow{NP}\| = \sqrt{16+0+9} = \sqrt{25} = 5$$

OR

Triangle *PNQ* is right-angled at *N* $\Rightarrow r^2 = \| \vec{\mathbf{v}} \|^2 - \| \vec{\mathbf{u}} \|^2 = (1 + 144 + 49) - (9 + 144 + 16) = 25 \qquad \Rightarrow r = 5$

The location of *N* can be found from

$$\overrightarrow{ON} = \overrightarrow{OQ} + \overrightarrow{QN} = \begin{bmatrix} 1\\ -5\\ 3 \end{bmatrix} + \begin{bmatrix} -3\\ -12\\ 4 \end{bmatrix} = \begin{bmatrix} -2\\ -17\\ 7 \end{bmatrix}$$

[or one may use $\overrightarrow{ON} = \overrightarrow{OP} + \overrightarrow{PN}$ instead] Therefore the point N is at (-2, -17, 7).



Show that the lines $L_1: \frac{x-(-1)}{2} = \frac{y-1}{-1} = \frac{z-2}{3}$ and $L_2: \frac{x-1}{2} = \frac{y-0}{1} = \frac{z-1}{1}$ are skew **and** find the distance between them.

Line L_1 has line direction vector $\vec{\mathbf{d}}_1 = \begin{bmatrix} 2 & -1 & 3 \end{bmatrix}^T$ and passes through point P_1 (-1, 1, 2).

Line L_2 has line direction vector $\vec{\mathbf{d}}_2 = \begin{bmatrix} 2 & 1 & 1 \end{bmatrix}^T$ and passes through point P_2 (1, 0, 1).

Clearly $\vec{\mathbf{d}}_2$ is not a multiple of $\vec{\mathbf{d}}_1$. Therefore the two lines are not parallel.

OR

The angle between the lines, θ , is also the acute angle between the direction vectors of the lines.

$$\vec{\mathbf{d}}_{1} \cdot \vec{\mathbf{d}}_{2} = 2 \times 2 + (-1) \times 1 + 3 \times 1 = 4 - 1 + 3 = 6$$

$$\|\vec{\mathbf{d}}_{1}\| = \sqrt{4 + 1 + 9} = \sqrt{14}, \quad \|\vec{\mathbf{d}}_{2}\| = \sqrt{4 + 1 + 1} = \sqrt{6}$$

$$\Rightarrow \cos \theta = \frac{\left|\vec{\mathbf{d}}_{1} \cdot \vec{\mathbf{d}}_{2}\right|}{\|\vec{\mathbf{d}}_{1}\| \|\vec{\mathbf{d}}_{2}\|} = \frac{6}{\sqrt{14}\sqrt{6}} = \sqrt{\frac{3}{7}} \neq \pm 1 \quad \Rightarrow \quad \theta \neq 0 \text{ and } \theta \neq \pi$$

The lines are therefore at an angle of $\theta = \cos^{-1} \sqrt{\frac{3}{7}} = \cos^{-1} 0.65465... \approx 49.1^{\circ}$

Upon finding a non-zero distance between the lines, we will complete the proof that these lines are skew.

Example 4.4.5 (continued)

The vector $\vec{\mathbf{n}} = \vec{\mathbf{d}}_1 \times \vec{\mathbf{d}}_2$ is orthogonal to both lines.

The length of the projection of $\overline{P_1P_2}$ onto $\mathbf{\bar{n}}$ is the distance *r* between the lines.



$$\vec{\mathbf{n}} = \begin{vmatrix} \hat{\mathbf{i}} & 2 & 2 \\ \hat{\mathbf{j}} & -1 & 1 \\ \hat{\mathbf{k}} & 3 & 1 \end{vmatrix} = (-1-3)\hat{\mathbf{i}} - (2-6)\hat{\mathbf{j}} + (2+2)\hat{\mathbf{k}} = 4 \begin{bmatrix} -1 \\ 1 \\ 1 \end{bmatrix}$$

 $\overrightarrow{P_1P_2} = \overrightarrow{P_1O} + \overrightarrow{OP_2} = -\begin{bmatrix} -1 & 1 & 2 \end{bmatrix}^{\mathrm{T}} + \begin{bmatrix} 1 & 0 & 1 \end{bmatrix}^{\mathrm{T}} = \begin{bmatrix} 2 & -1 & -1 \end{bmatrix}^{\mathrm{T}}$

$$r = \left\| \operatorname{proj}_{\mathbf{\bar{n}}} \overline{P_{1}P_{2}} \right\| = \left| \overline{P_{1}P_{2}} \cdot \hat{\mathbf{n}} \right| = \frac{\left| \overline{P_{1}P_{2}} \cdot \overline{\mathbf{n}} \right|}{\left\| \mathbf{\bar{n}} \right\|} = \frac{\left| \begin{bmatrix} 2 \\ -1 \\ -1 \end{bmatrix} \cdot 4 \begin{bmatrix} -1 \\ 1 \\ 1 \end{bmatrix} \right|}{4\sqrt{\left(-1\right)^{2} + 1^{2} + 1^{2}}} = \frac{\left| -2 - 1 - 1 \right|}{\sqrt{1 + 1 + 1}} = \frac{4}{\sqrt{3}}$$

Therefore the distance between the two non-parallel lines is $r = \frac{4\sqrt{3}}{3} \approx 2.309$ and the two lines are skew.

Example 4.4.6

Find two non-zero vectors that are orthogonal to each other and to $\vec{\mathbf{u}} = \begin{bmatrix} 3 & 2 & 0 \end{bmatrix}^{\mathrm{T}}$.

It is easy to construct a non-zero vector $\vec{\mathbf{v}}$ whose dot product with $\vec{\mathbf{u}}$ is zero: $\vec{\mathbf{v}} = \begin{bmatrix} 0 & 0 & 1 \end{bmatrix}^{\mathrm{T}} \implies \vec{\mathbf{v}} \cdot \vec{\mathbf{u}} = 0 + 0 + 0 = 0$ For the third vector, just take the cross product of the first two vectors: $\vec{\mathbf{w}} = \vec{\mathbf{u}} \times \vec{\mathbf{v}} = \begin{vmatrix} \hat{\mathbf{i}} & 3 & 0 \\ \hat{\mathbf{j}} & 2 & 0 \\ \hat{\mathbf{k}} & 0 & 1 \end{vmatrix} = \begin{vmatrix} 2 & 0 \\ 0 & 1 \end{vmatrix} \hat{\mathbf{i}} - \begin{vmatrix} 3 & 0 \\ 0 & 1 \end{vmatrix} \hat{\mathbf{j}} + \begin{vmatrix} 3 & 0 \\ 2 & 0 \end{vmatrix} \hat{\mathbf{k}} = 2\hat{\mathbf{i}} - 3\hat{\mathbf{j}} + 0\hat{\mathbf{k}}$ Therefore $\vec{\mathbf{v}} = \begin{bmatrix} 0 & 0 & 1 \end{bmatrix}^{\mathrm{T}}$ and $\vec{\mathbf{w}} = \begin{bmatrix} 2 & -3 & 0 \end{bmatrix}^{\mathrm{T}}$.

Find the Cartesian equation of the plane that passes through the points A(3, 0, 0), B(2, 4, 0) and C(1, 5, 3) and find the coordinates of the nearest point N on the plane to the origin and find the distance of the plane from the origin.

Two vectors in the plane are $\mathbf{\bar{u}} = \overrightarrow{AB} = \begin{bmatrix} -1 & 4 & 0 \end{bmatrix}^{\mathrm{T}}$ and $\mathbf{\bar{v}} = \overrightarrow{AC} = \begin{bmatrix} -2 & 5 & 3 \end{bmatrix}^{\mathrm{T}}$. A normal to the plane is $\mathbf{\bar{u}} \times \mathbf{\bar{v}} = \begin{vmatrix} \mathbf{\hat{i}} & -1 & -2 \\ \mathbf{\hat{j}} & 4 & 5 \\ \mathbf{\hat{k}} & 0 & 3 \end{vmatrix} = \begin{bmatrix} 4 & 5 \\ 3 \\ 3 \end{bmatrix} = 3 \begin{bmatrix} 4 \\ 1 \\ 1 \end{bmatrix}$ Therefore a normal vector to the plane is $\mathbf{\bar{n}} = \begin{bmatrix} 4 & 1 & 1 \end{bmatrix}^{\mathrm{T}}$ $\mathbf{\bar{a}} = \overrightarrow{OA} = \begin{bmatrix} 3 & 0 & 0 \end{bmatrix}^{\mathrm{T}} \implies \mathbf{\bar{n}} \cdot \mathbf{\bar{a}} = 3 \times 4 + 0 + 0 = 12$

The Cartesian equation of the plane is

4x + y + z = 12

The displacement vector for N is the projection of the displacement vector of any point on the plane onto the plane's normal vector.

$$\overrightarrow{ON} = \operatorname{proj}_{\vec{\mathbf{n}}} \overrightarrow{OA} = \left(\overrightarrow{OA} \cdot \hat{\mathbf{n}}\right) \hat{\mathbf{n}} = \left(\frac{\overrightarrow{OA} \cdot \vec{\mathbf{n}}}{\|\|\mathbf{n}\|^2}\right) \vec{\mathbf{n}}$$
$$= \frac{1}{4^2 + 1^2 + 1^2} \left(\begin{bmatrix} 3\\0\\0 \end{bmatrix} \cdot \begin{bmatrix} 4\\1\\1 \end{bmatrix} \right) \begin{bmatrix} 4\\1\\1 \end{bmatrix} = \frac{12}{18} \begin{bmatrix} 4\\1\\1 \end{bmatrix} = \frac{2}{3} \begin{bmatrix} 4\\1\\1 \end{bmatrix}$$



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Therefore N is the point $\left(\frac{8}{3}, \frac{2}{3}, \frac{2}{3}\right)$ and $r = \left\|\overline{ON}\right\| = \frac{2}{3}\sqrt{4^2 + 1^2 + 1^2} = \frac{2}{3}\sqrt{18} = 2\sqrt{2}$

Find all vectors $\vec{\mathbf{w}}$ that are orthogonal to both $\vec{\mathbf{u}} = \begin{bmatrix} 1 & 2 & 3 \end{bmatrix}^T$ and $\vec{\mathbf{v}} = \begin{bmatrix} 4 & 3 & 2 \end{bmatrix}^T$.

One vector that is orthogonal to both \vec{u} and \vec{v} is

$$\vec{\mathbf{u}} \times \vec{\mathbf{v}} = \begin{vmatrix} \hat{\mathbf{i}} & 1 & 4 \\ \hat{\mathbf{j}} & 2 & 3 \\ \hat{\mathbf{k}} & 3 & 2 \end{vmatrix} = \begin{vmatrix} 2 & 3 \\ 3 & 2 \end{vmatrix} \hat{\mathbf{i}} - \begin{vmatrix} 1 & 4 \\ 3 & 2 \end{vmatrix} \hat{\mathbf{j}} + \begin{vmatrix} 1 & 4 \\ 2 & 3 \end{vmatrix} \hat{\mathbf{k}} = -5\hat{\mathbf{i}} + 10\hat{\mathbf{j}} - 5\hat{\mathbf{k}}$$

Any multiple of this vector is also orthogonal to both $\vec{\mathbf{u}}$ and $\vec{\mathbf{v}}$. Therefore the set of vectors $\vec{\mathbf{w}}$ is $\left\{ \begin{bmatrix} 1 & -2 & 1 \end{bmatrix}^{\mathrm{T}} t, (t \in \mathbb{R}) \right\}$.

Check:

 $\vec{\mathbf{w}} \cdot \vec{\mathbf{u}} = \begin{bmatrix} 1 & -2 & 1 \end{bmatrix}^{\mathrm{T}} t \cdot \begin{bmatrix} 1 & 2 & 3 \end{bmatrix}^{\mathrm{T}} = (1 - 4 + 3)t = 0 \quad \forall t$ and $\vec{\mathbf{w}} \cdot \vec{\mathbf{v}} = \begin{bmatrix} 1 & -2 & 1 \end{bmatrix}^{\mathrm{T}} t \cdot \begin{bmatrix} 4 & 3 & 2 \end{bmatrix}^{\mathrm{T}} = (4 - 6 + 2)t = 0 \quad \forall t$

Example 4.4.9

The vertices of a triangle *ABC* are at A(1, 0, 1), B(-2, -1, 1) and C(3, 2, 2). Find the angle at vertex *A* (correct to the nearest degree).

$$\vec{\mathbf{u}} = \overrightarrow{AB} = \begin{bmatrix} -3 & -1 & 0 \end{bmatrix}^{\mathrm{T}} \implies \|\vec{\mathbf{u}}\| = \sqrt{9+1+0} = \sqrt{10}$$
$$\vec{\mathbf{v}} = \overrightarrow{AC} = \begin{bmatrix} 2 & 2 & 1 \end{bmatrix}^{\mathrm{T}} \implies \|\vec{\mathbf{v}}\| = \sqrt{4+4+1} = \sqrt{9} = 3$$
$$\implies \vec{\mathbf{u}} \cdot \vec{\mathbf{v}} = \begin{bmatrix} -3 & -1 & 0 \end{bmatrix}^{\mathrm{T}} \cdot \begin{bmatrix} 2 & 2 & 1 \end{bmatrix}^{\mathrm{T}} = -6-2+0 = -8$$



Let θ be the angle at vertex *A*, then

$$\cos\theta = \frac{\vec{\mathbf{u}} \cdot \vec{\mathbf{v}}}{\|\vec{\mathbf{u}}\| \|\vec{\mathbf{v}}\|} = \frac{-8}{3\sqrt{10}} = -0.84327...$$
$$\Rightarrow \theta = 147.4875...^{\circ} \approx 147^{\circ}$$

Example 4.4.10 (Textbook, page 179, exercises 4.2, question 18)

Show that every plane containing the points P(1, 2, -1) and Q(2, 0, 1) must also contain the point R(-1, 6, -5).

$$\overrightarrow{PQ} = \begin{bmatrix} 1 & -2 & 2 \end{bmatrix}^{\mathrm{T}}$$
 and $\overrightarrow{QR} = \begin{bmatrix} -3 & 6 & -6 \end{bmatrix}^{\mathrm{T}} = -3\begin{bmatrix} 1 & -2 & 2 \end{bmatrix}^{\mathrm{T}} = -3\overrightarrow{PQ}$

Points P and Q are in a plane

 \Rightarrow all points on the line through *P* and *Q* are in any plane containing *P* and *Q*. But $\overrightarrow{QR} = -3 \overrightarrow{PQ} \Rightarrow$ point *R* is on the line through *P* and *Q*. Therefore every plane containing the points *P* and *Q* must also contain the point *R*.

Example 4.4.11 (Textbook, page 180, exercises 4.2, question 44(a))

Prove the Cauchy-Schwarz inequality $\|\vec{\mathbf{u}} \cdot \vec{\mathbf{v}}\| \le \|\vec{\mathbf{u}}\| \|\vec{\mathbf{v}}\|$.

Let θ be the angle between vectors $\vec{\mathbf{u}}$ and $\vec{\mathbf{v}}$. $\vec{\mathbf{u}} \cdot \vec{\mathbf{v}} = \|\vec{\mathbf{u}}\| \|\vec{\mathbf{v}}\| \cos \theta$, but $|\cos \theta| \le 1$ $\Rightarrow |\vec{\mathbf{u}} \cdot \vec{\mathbf{v}}| \le \|\vec{\mathbf{u}}\| \|\vec{\mathbf{v}}\|$

Find the point of intersection of the lines $\frac{x-3}{2} = \frac{y-3}{1} = \frac{z-0}{-1}$ and $\frac{x-(-1)}{-1} = \frac{y-6}{2} = \frac{z-7}{3}$.

Line 1: x = 3+2s, y = 3+1s, z = 0-1sLine 2: x = -1-1t, y = 6+2t, z = 7+3tAt the point of intersection $x = 3+2s = -1-t \implies 2s+t=-4$ $y = 3+s = 6+2t \implies s-2t=3$ $z = -s = 7+3t \implies s+3t = -7$

Solving the over-determined linear system for s and t,

$$\begin{bmatrix} 2 & 1 & | & -4 \\ 1 & -2 & | & 3 \\ 1 & 3 & | & -7 \end{bmatrix} \xrightarrow{R_1 \leftrightarrow R_2} \begin{bmatrix} 1 & -2 & | & 3 \\ 2 & 1 & | & -4 \\ 1 & 3 & | & -7 \end{bmatrix} \xrightarrow{R_2 - 2R_1} \begin{bmatrix} 1 & -2 & | & 3 \\ 0 & 5 & | & -10 \\ 0 & 5 & | & -10 \end{bmatrix}$$
$$\xrightarrow{R_3 - R_2} \begin{bmatrix} 1 & -2 & | & 3 \\ 0 & 5 & | & -10 \\ 0 & 0 & | & 0 \end{bmatrix} \xrightarrow{R_2 \div 5} \begin{bmatrix} 1 & -2 & | & 3 \\ 0 & 1 & | & -2 \\ 0 & 0 & | & 0 \end{bmatrix}$$
$$\xrightarrow{R_1 + 2R_2} \begin{bmatrix} 1 & 0 & | & -1 \\ 0 & 1 & | & -2 \\ 0 & 0 & | & 0 \end{bmatrix} \implies s = -1 \text{ and } t = -2$$

Unique solution \Rightarrow a single point of intersection does exist.

x = 3 + 2(-1) = 1y = 3 + (-1) = 2 z = -(-1) = 1

Therefore the two lines intersect at the point (1, 2, 1).