5. The Gradient Operator

A brief review is provided here for the gradient operator $\vec{\nabla}$ in both Cartesian and orthogonal non-Cartesian coordinate systems.

Sections in this Chapter:

5.01 Gradient, Divergence, Curl and Laplacian (Cartesian)

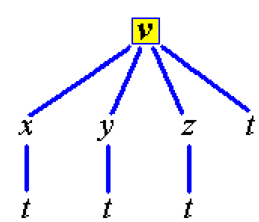
Let z be a function of two independent variables (x, y), so that $z = f(x, y)$.
The function $z = f(x, y)$ defines a surface in $\mathbb{R}^3$.
At any point (x, y) in the x-y plane, the direction in which one must travel in order to experience the greatest possible rate of increase in z at that point is the direction of the **gradient vector**,

$$\vec{\nabla} f = \frac{\partial f}{\partial x}\hat{\mathbf{i}} + \frac{\partial f}{\partial y}\hat{\mathbf{j}}$$

The magnitude of the gradient vector is that greatest possible rate of increase in z at that point. The gradient vector is not constant everywhere, unless the surface is a plane. (The symbol $\vec{\nabla}$ is usually pronounced "del").

The concept of the gradient vector can be extended to functions of any number of variables. If $u = f(x, y, z, t)$, then $\vec{\nabla} f = \begin{bmatrix} \frac{\partial f}{\partial x} & \frac{\partial f}{\partial y} & \frac{\partial f}{\partial z} & \frac{\partial f}{\partial t} \end{bmatrix}^{\mathrm{T}}$.

If $\mathbf{v}$ is a function of position $\mathbf{r}$ and time t, while position is in turn a function of time, then by the chain rule of differentiation,



$$\frac{d\vec{\mathbf{v}}}{dt} =$$

which is of use in the study of fluid dynamics.

The gradient operator can also be applied to vectors via the scalar (dot) and vector (cross) products:

The **divergence** of a vector field $\mathbf{F}(x, y, z)$ is

$$\operatorname{div}\vec{\mathbf{F}} = \vec{\nabla}\bullet\vec{\mathbf{F}} = \begin{bmatrix} \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \end{bmatrix}^{\mathrm{T}} \bullet \begin{bmatrix} F_1 & F_2 & F_3 \end{bmatrix}^{\mathrm{T}} = \frac{\partial F_1}{\partial x} + \frac{\partial F_2}{\partial y} + \frac{\partial F_3}{\partial z}$$

A region free of sources and sinks will have zero divergence:
the total flux into any region is balanced by the total flux out from that region.

The **curl** of a vector field $\mathbf{F}(x, y, z)$ is

$$\operatorname{curl}\vec{\mathbf{F}} = \vec{\nabla}\times\vec{\mathbf{F}} = \begin{vmatrix} \hat{\mathbf{i}} & \frac{\partial}{\partial x} & F_1 \\ \hat{\mathbf{j}} & \frac{\partial}{\partial y} & F_2 \\ \hat{\mathbf{k}} & \frac{\partial}{\partial z} & F_3 \end{vmatrix} = \begin{bmatrix} \frac{\partial F_3}{\partial y} - \frac{\partial F_2}{\partial z} \\ \frac{\partial F_1}{\partial z} - \frac{\partial F_3}{\partial x} \\ \frac{\partial F_2}{\partial x} - \frac{\partial F_1}{\partial y} \end{bmatrix}$$

In an irrotational field, curl $\vec{\mathbf{F}} = \vec{\mathbf{0}}$.
Whenever $\vec{\mathbf{F}} = \vec{\nabla}\phi$ for some twice differentiable potential function ϕ, curl $\vec{\mathbf{F}} = \vec{\mathbf{0}}$ or

$$\operatorname{curl}(\operatorname{grad}\phi) \equiv \vec{\nabla}\times\vec{\nabla}\phi \equiv \vec{\mathbf{0}}$$

<u>Proof</u>:

$$\vec{\mathbf{F}} = \vec{\nabla}\phi = \begin{bmatrix} F_1 & F_2 & F_3 \end{bmatrix}^{\mathrm{T}} = \begin{bmatrix} \frac{\partial\phi}{\partial x} & \frac{\partial\phi}{\partial y} & \frac{\partial\phi}{\partial z} \end{bmatrix}^{\mathrm{T}}$$

$$\Rightarrow \quad \operatorname{curl}\vec{\nabla}\phi =$$

Among many identities involving the gradient operator is

$$\boxed{\operatorname{div}\left(\operatorname{curl}\vec{\mathbf{F}}\right) \equiv \vec{\boldsymbol{\nabla}}\bullet\vec{\boldsymbol{\nabla}}\times\vec{\mathbf{F}} \equiv 0}$$

for all twice-differentiable vector functions $\vec{\mathbf{F}}$

<u>Proof</u>:

$\operatorname{div}\operatorname{curl}\vec{\mathbf{F}} =$

The divergence of the gradient of a scalar function is the **Laplacian**:

$$\boxed{\operatorname{div}\left(\operatorname{grad} f\right) \equiv \vec{\boldsymbol{\nabla}}\bullet\vec{\boldsymbol{\nabla}}f \equiv \nabla^2 f \equiv \frac{\partial^2 f}{\partial x^2}+\frac{\partial^2 f}{\partial y^2}+\frac{\partial^2 f}{\partial z^2}}$$

for all twice-differentiable scalar functions *f*.

In orthogonal non-Cartesian coordinate systems, the expressions for the gradient operator are not as simple.

5.02 Differentiation in Orthogonal Curvilinear Coordinate Systems

For any orthogonal curvilinear coordinate system (u_1, u_2, u_3) in $\mathbb{R}^3$,
the unit tangent vectors along the curvilinear axes are $\hat{\mathbf{e}}_i = \hat{\mathbf{T}}_i = \dfrac{1}{h_i}\dfrac{\partial \vec{\mathbf{r}}}{\partial u_i}$,

where the scale factors $\boxed{h_i = \left|\dfrac{\partial \vec{\mathbf{r}}}{\partial u_i}\right|}$.

The displacement vector $\vec{\mathbf{r}}$ can then be written as $\vec{\mathbf{r}} = u_1\hat{\mathbf{e}}_1 + u_2\hat{\mathbf{e}}_2 + u_3\hat{\mathbf{e}}_3$,
where the unit vectors $\hat{\mathbf{e}}_i$ form an **orthonormal basis** for $\mathbb{R}^3$.

$$\hat{\mathbf{e}}_i \cdot \hat{\mathbf{e}}_j = \delta_{ij} = \begin{cases} 0 & (i \neq j) \\ 1 & (i = j) \end{cases}$$

The differential displacement vector $\mathbf{dr}$ is (by the Chain Rule)

$$\mathbf{d}\vec{\mathbf{r}} = \frac{\partial \vec{\mathbf{r}}}{\partial u_1} du_1 + \frac{\partial \vec{\mathbf{r}}}{\partial u_2} du_2 + \frac{\partial \vec{\mathbf{r}}}{\partial u_3} du_3 = h_1\, du_1\, \hat{\mathbf{e}}_1 + h_2\, du_2\, \hat{\mathbf{e}}_2 + h_3\, du_3\, \hat{\mathbf{e}}_3$$

and the differential arc length ds is given by

$$ds^2 = \mathbf{d}\vec{\mathbf{r}} \bullet \mathbf{d}\vec{\mathbf{r}} = (h_1\, du_1)^2 + (h_2\, du_2)^2 + (h_3\, du_3)^2$$

The element of volume dV is

$$dV = h_1 h_2 h_3\, du_1 du_2 du_3 = \underbrace{\left|\frac{\partial(x, y, z)}{\partial(u_1, u_2, u_3)}\right|}_{\text{Jacobian}} du_1 du_2 du_3$$

$$= \begin{vmatrix} \dfrac{\partial x}{\partial u_1} & \dfrac{\partial y}{\partial u_1} & \dfrac{\partial z}{\partial u_1} \\ \dfrac{\partial x}{\partial u_2} & \dfrac{\partial y}{\partial u_2} & \dfrac{\partial z}{\partial u_2} \\ \dfrac{\partial x}{\partial u_3} & \dfrac{\partial y}{\partial u_3} & \dfrac{\partial z}{\partial u_3} \end{vmatrix} du_1 du_2 du_3$$

Example 5.02.1: Find the scale factor h_θ for the spherical polar coordinate system $(x, y, z) = (r \sin\theta \cos\phi,\ r \sin\theta \sin\phi,\ r \cos\theta)$:

5.03 Summary Table for the Gradient Operator

Gradient operator $$\vec{\nabla} = \frac{\hat{\mathbf{e}}_1}{h_1}\frac{\partial}{\partial u_1} + \frac{\hat{\mathbf{e}}_2}{h_2}\frac{\partial}{\partial u_2} + \frac{\hat{\mathbf{e}}_3}{h_3}\frac{\partial}{\partial u_3}$$

Gradient $$\vec{\nabla} V = \frac{\hat{\mathbf{e}}_1}{h_1}\frac{\partial V}{\partial u_1} + \frac{\hat{\mathbf{e}}_2}{h_2}\frac{\partial V}{\partial u_2} + \frac{\hat{\mathbf{e}}_3}{h_3}\frac{\partial V}{\partial u_3}$$

Divergence $$\vec{\nabla} \bullet \vec{\mathbf{F}} = \frac{1}{h_1 h_2 h_3}\left(\frac{\partial\left(h_2 h_3 F_1\right)}{\partial u_1} + \frac{\partial\left(h_3 h_1 F_2\right)}{\partial u_2} + \frac{\partial\left(h_1 h_2 F_3\right)}{\partial u_3}\right)$$

Curl $$\vec{\nabla} \times \vec{\mathbf{F}} = \frac{1}{h_1 h_2 h_3}\begin{vmatrix} h_1 \hat{\mathbf{e}}_1 & \frac{\partial}{\partial u_1} & h_1 F_1 \\ h_2 \hat{\mathbf{e}}_2 & \frac{\partial}{\partial u_2} & h_2 F_2 \\ h_3 \hat{\mathbf{e}}_3 & \frac{\partial}{\partial u_3} & h_3 F_3 \end{vmatrix}$$

Laplacian $$\nabla^2 V = \frac{1}{h_1 h_2 h_3}\left(\frac{\partial}{\partial u_1}\left(\frac{h_2 h_3}{h_1}\frac{\partial V}{\partial u_1}\right) + \frac{\partial}{\partial u_2}\left(\frac{h_3 h_1}{h_2}\frac{\partial V}{\partial u_2}\right) + \frac{\partial}{\partial u_3}\left(\frac{h_1 h_2}{h_3}\frac{\partial V}{\partial u_3}\right)\right)$$

Scale factors:

Cartesian: $h_x = h_y = h_z = 1$.

Cylindrical polar: $h_\rho = h_z = 1$, $h_\phi = \rho$.

Spherical polar: $h_r = 1$, $h_\theta = r$, $h_\phi = r \sin\theta$.

Example 5.03.1: The Laplacian of V in spherical polars is

$\nabla^2 V =$

Example 5.03.2

A potential function $V(\vec{\mathbf{r}})$ is spherically symmetric, (that is, its value depends only on the distance r from the origin), due solely to a point source at the origin. There are no other sources or sinks anywhere in $\mathbb{R}^3$. Deduce the functional form of $V(\vec{\mathbf{r}})$.

5.04 Derivatives of Basis Vectors

Cartesian: $\frac{d}{dt}\hat{\mathbf{i}} = \frac{d}{dt}\hat{\mathbf{j}} = \frac{d}{dt}\hat{\mathbf{k}} = \vec{\mathbf{0}}$

$$\vec{\mathbf{r}} = x\,\hat{\mathbf{i}} + y\,\hat{\mathbf{j}} + z\,\hat{\mathbf{k}}$$

$$\Rightarrow \vec{\mathbf{v}} = \dot{x}\,\hat{\mathbf{i}} + \dot{y}\,\hat{\mathbf{j}} + \dot{z}\,\hat{\mathbf{k}}$$

Cylindrical Polar Coordinates:

$$x = \rho\cos\phi, \quad y = \rho\sin\phi, \quad z = z$$

$$\frac{d}{dt}\hat{\boldsymbol{\rho}} = \frac{d\phi}{dt}\hat{\boldsymbol{\phi}}$$

$$\frac{d}{dt}\hat{\boldsymbol{\phi}} = -\frac{d\phi}{dt}\hat{\boldsymbol{\rho}}$$

$$\frac{d}{dt}\hat{\mathbf{k}} = \vec{\mathbf{0}}$$

$$\mathbf{r} = \rho\,\hat{\boldsymbol{\rho}} + z\,\hat{\mathbf{k}}$$

$$\Rightarrow \vec{\mathbf{v}} = \dot{\rho}\,\hat{\boldsymbol{\rho}} + \rho\dot{\phi}\,\hat{\boldsymbol{\phi}} + \dot{z}\,\hat{\mathbf{k}}$$

[radial and transverse components of $\vec{\mathbf{v}}$]

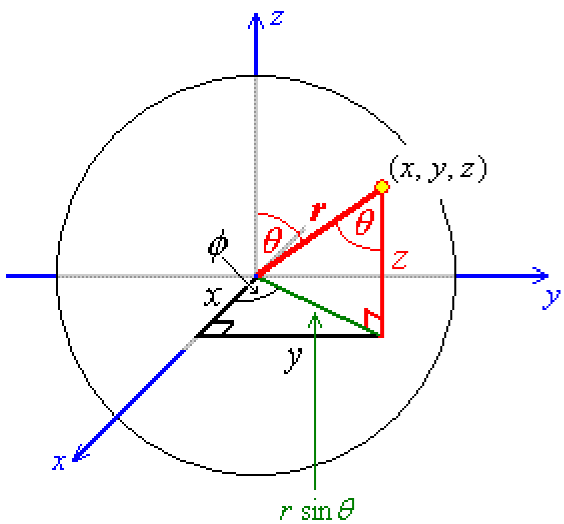
Spherical Polar Coordinates.

The "declination" angle θ is the angle between the positive z axis and the radius vector $\vec{\mathbf{r}}$. $0 \le \theta \le \pi$.

The "azimuth" angle ϕ is the angle on the x-y plane, measured anticlockwise from the positive x axis, of the shadow of the radius vector. $0 \le \phi < 2\pi$.

$$z = r\cos\theta\,.$$

The shadow of the radius vector on the x-y plane has length $r\sin\theta$.



It then follows that

$$x = r\sin\theta\cos\phi \quad \text{and} \quad y = r\sin\theta\sin\phi\,.$$

$$\frac{d}{dt}\hat{\mathbf{r}} = \frac{d\theta}{dt}\hat{\boldsymbol{\theta}} + \frac{d\phi}{dt}\sin\theta\,\hat{\boldsymbol{\phi}}$$

$$\frac{d}{dt}\hat{\boldsymbol{\theta}} = -\frac{d\theta}{dt}\hat{\mathbf{r}} + \frac{d\phi}{dt}\cos\theta\,\hat{\boldsymbol{\phi}}$$

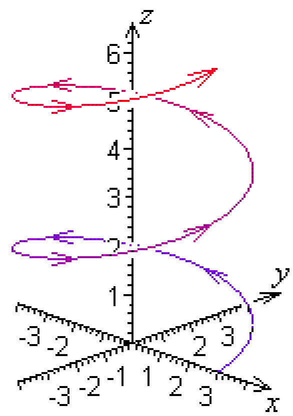
$$\frac{d}{dt}\hat{\boldsymbol{\phi}} = -\frac{d\phi}{dt}\left(\sin\theta\,\hat{\mathbf{r}} + \cos\theta\,\hat{\boldsymbol{\theta}}\right)$$

$$\vec{\mathbf{r}} = r\,\hat{\mathbf{r}}$$

$$\Rightarrow \vec{\mathbf{v}} = \dot{r}\,\hat{\mathbf{r}} + r\dot{\theta}\,\hat{\boldsymbol{\theta}} + r\dot{\phi}\sin\theta\,\hat{\boldsymbol{\phi}}$$

Example 5.04.1

Find the velocity and acceleration in cylindrical polar coordinates for a particle travelling along the helix $x = 3\cos 2t$, $y = 3\sin 2t$, $z = t$.



Other examples are in the problem sets.

END OF CHAPTER 5