

# Application: AVL trees and the golden ratio

AVL trees are used for storing information in an efficient manner.

- We will see exactly how in the data structures course.
- This slide set takes a look at how high an AVL tree of a given size can be.

## The golden ratio

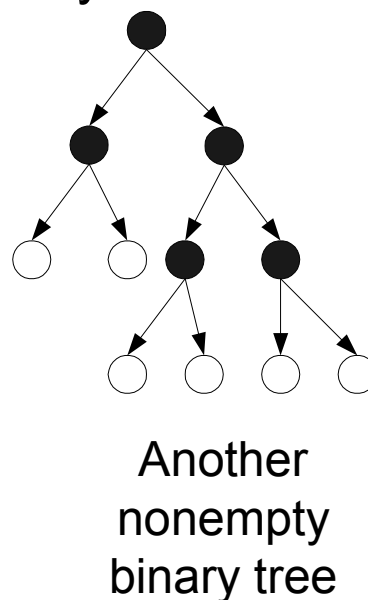
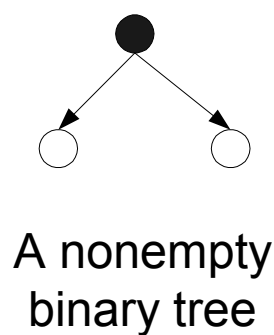
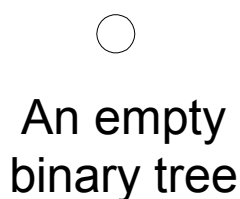
The golden ratio is an irrational number  $\phi = \frac{1+\sqrt{5}}{2} \cong 1.618$  with many interesting properties. Among them

- $\phi - 1 = 1/\phi$
- $\phi = 1 + \frac{1}{1 + \frac{1}{1 + \frac{1}{\ddots 1}}}$
- $\phi$  turns up in many geometric figures including pentagrams and dodecahedra
- It is the ratio, in the limit, of successive members of the Fibonacci sequence

# Binary trees

A binary tree is either

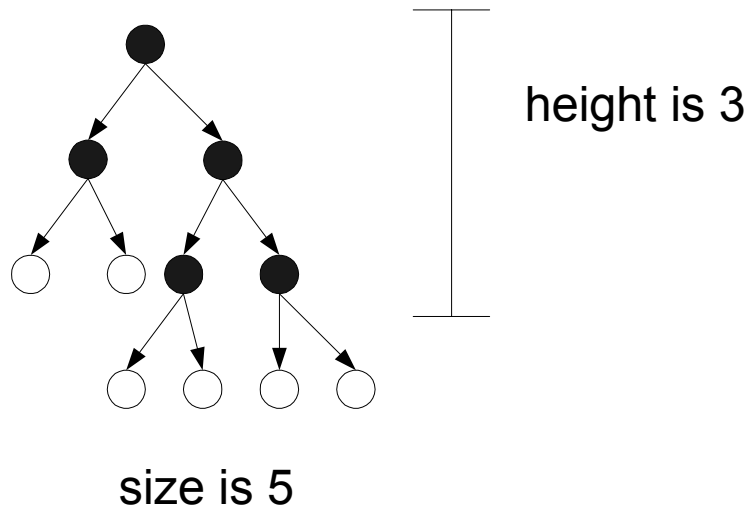
- The empty binary tree, for which I'll write  $\bigcirc$
- Or a point (called a **node**) connected to two smaller binary trees (called its **children**)
- The children must not share any nodes.



# The height and size of a binary tree

The **size** of a binary tree is the number of nodes it has.

The **height** of a binary tree is number of levels of nodes it has



Note that  $\bigcirc$  has height 0 and size 0.

Clearly a binary tree of size  $n$  can have a height of up to  $n$ .

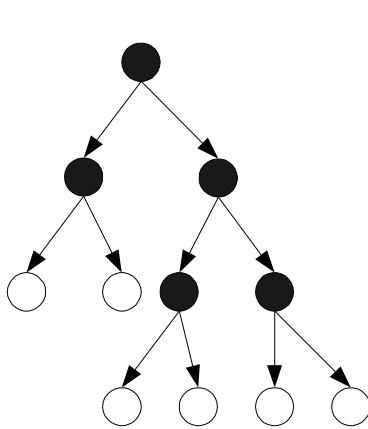
When binary trees are used to store data:

- The amount of information stored is proportional to size of tree
- The time to access data is proportional to the height

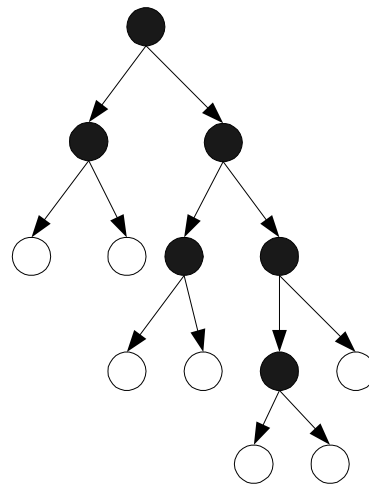
# AVL trees

AVL trees are binary trees with the following restrictions.

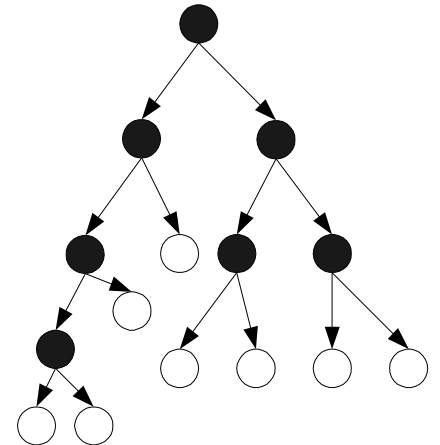
- The empty tree is an AVL tree
- A nonempty binary tree is AVL if
  - \* the height difference of the children is at most 1,
  - and
  - \* both children are AVL trees



AVL



Not AVL



Not AVL

# The question

We wish to access large amounts of data quickly.

- Remember amount of information is proportional to size of tree
- and access time is proportional to the height of the tree.

So the question is how high can an AVL tree of a given size be?




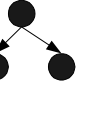
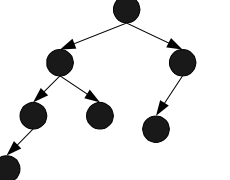
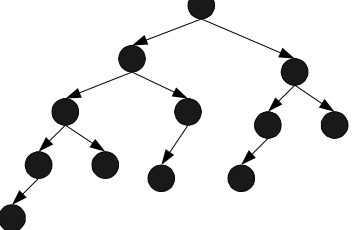
We start by asking a closely related question:

- How small can an AVL tree of a given height be?

# How small can an AVL tree of a given height be?

Let's make a table with the smallest AVL tree of each height

(empty trees are implied)

Height	Smallest tree	Size
0		0
1		1
2		2
3		4
4		7
5		12

# The minsize function

In the table, each tree (of height  $h > 1$ ) has, as children, smallest trees of heights  $h - 2$  and  $h - 1$

So we have

$$\text{minsize}(0) = 0$$

$$\text{minsize}(1) = 1$$

$$\text{minsize}(h) = \text{minsize}(h - 1) + \text{minsize}(h - 2) + 1, \text{ for } h \geq 2$$

Note the recurrence is not homogeneous.

Try a few values

$$0, 1, 2, 4, 7, 12, 20, 33, 54$$

Compare with the Fibonacci sequence

$$1, 1, 2, 3, 5, 8, 13, 21, 34, 55$$

We find

$$\text{minsize}(h) = \text{fib}(h + 1) - 1$$

where

$$\text{fib}(0) = 1$$

$$\text{fib}(1) = 1$$

$$\text{fib}(n) = \text{fib}(n - 1) + \text{fib}(n - 2), \text{ for } n \geq 2$$

We can prove this by (complete induction).

Since fib is defined by a linear homogeneous recurrence relation of degree 2 we can solve it

$$\text{fib}(n) = \frac{1}{\sqrt{5}} \times \phi^{n+1} - \frac{1}{\sqrt{5}} \times \left(\frac{-1}{\phi}\right)^{n+1} \quad \text{for all } n \in \mathbb{N}$$

where

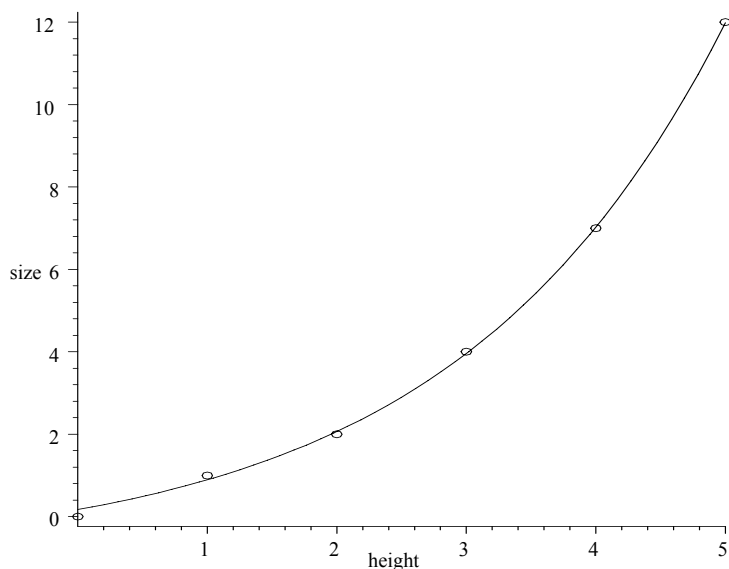
$$\phi = \frac{1 + \sqrt{5}}{2}$$

Consider  $\frac{1}{\sqrt{5}} \times \phi^{n+1} - \frac{1}{\sqrt{5}} \times \left(\frac{-1}{\phi}\right)^{n+1}$  for  $n \in \mathbb{R}$  and  $n \geq 0$ .

The first term is real, the second is complex.

As  $n$  gets big, the complex term becomes small.

So we get  $\text{minsize}(h) \cong \frac{1}{\sqrt{5}} \times \phi^{h+2} - 1$



$\text{minsize}(h)$  dots  $\frac{1}{\sqrt{5}} \times \phi^{h+2} - 1$  line



# The maximum height per given size

Height	0	1	2	3	4	5
Min size	0	1	2	4	7	12

Let  $h'$  be the height of a tree of size  $s'$ . We know that for all  $h$ ,

$$h' \geq h \rightarrow s' \geq \text{minsize}(h)$$

Contrapositively: For all  $h$ ,

$$s' < \text{minsize}(h) \rightarrow h' < h$$

Size	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14
Max height	0	1	2	2	3	3	3	4	4	4	4	4	5	5	5

Note that for  $s$  such that  $\text{minsize}(h - 1) < s \leq \text{minsize}(h)$

$$\text{maxheight}(s) = h$$

$\text{maxheight}(s)$  is approximately an inverse of  $\text{minsize}(h)$

So invert  $\frac{1}{\sqrt{5}} \times \phi^{h+2} - 1$

$$s = \frac{1}{\sqrt{5}} \times \phi^{h+2} - 1$$

$$\Leftrightarrow \sqrt{5}(s + 1) = \phi^{h+2}$$

$$\Leftrightarrow \log_{\phi} \sqrt{5}(s + 1) = h + 2$$

$$\Leftrightarrow \log_{\phi} \sqrt{5}(s + 1) - 2 = h$$

$$\Leftrightarrow \log_{\phi} 2 \times \log_2(s + 1) + \log_{\phi} \sqrt{5} - 2 = h$$

so  $\text{maxheight}(s) \cong 1.44 \times \log_2(s + 1) - 0.3$

For example

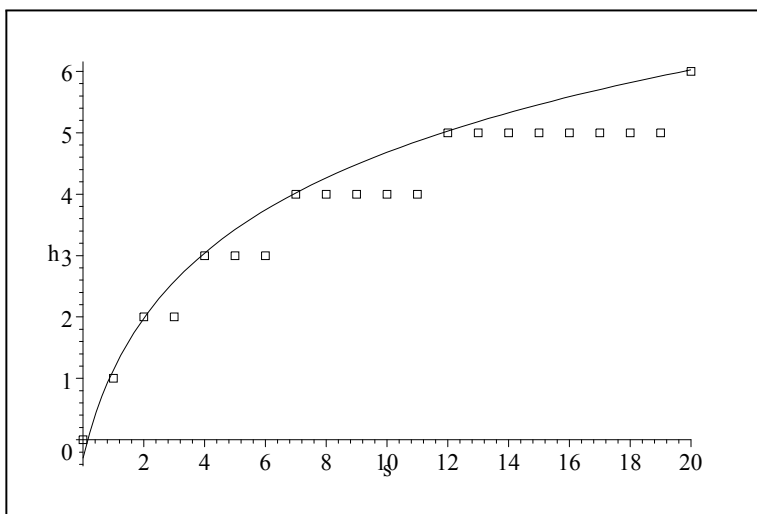
$$\text{maxheight}(10^6) \cong 29$$

$$\text{maxheight}(10^9) \cong 43$$

$$\text{maxheight}(10^{12}) \cong 58$$

This means large amounts of data can be accessed in a small amount of time, if we store the data in AVL trees.

# Graphing maxheight



maxheight(s) **dots**  $1.44 \times \log_2(s + 1) - 0.3$  **line**