Functions and Relations

Reading 12.1, 12.2, 12.3

Recall Cartesian products and pairs: E.g. $\{1, 2, 3\} \times \{T, F\}$

 $\{(1,T),(1,F),(2,T),(2,F),(3,T),(3,F)\}$

What is a function?

Informal Defn. A function is a rule that, for each member of one set (the domain), identifies a single member of another set (the range).

Definition: A *binary relation* R consists of 3 things

- a set dom(R), called its *domain*
- a set rng(R), called its *range*
- a set graph(R), called its graph. Such that
 * the graph is set of pairs with the first member from dom(R) and the second from rng(R). I.e.

 $\operatorname{graph}(f) \subseteq \operatorname{dom}(R) \times \operatorname{rng}(R)$

Example: dom $(R) = \{1, 2, 3, 4\}$ rng $(R) = \{1, 2, 3, 4\}$

• graph(R) = {(1,1), (2,2), (3,2), (3,3)}

Example: $\operatorname{dom}(R) = \operatorname{rng}(R) = \mathbb{R}$

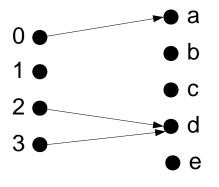
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• $(x, y) \in \operatorname{graph}(R)$ iff $x^2 + y^2 = 1$.

Notation: We write xRy to mean $(x, y) \in graph(R)$. The text writes $(x, y) \in R$ to mean the same.

Definition: A *partial function* f is a relation such that each member of the domain appears at most once as the first member of a pair in the graph:

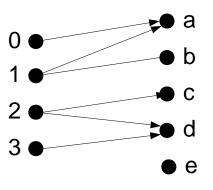
 $(x, y_0) \in \operatorname{graph}(f) \land (x, y_1) \in \operatorname{graph}(f) \rightarrow y_0 = y_1$, for all x, y_0, y_1 **Example:** A relation that is a partial function:



Definition: A *total relation* f is a relation such that each member of the domain appears at least once as the first member of a pair in the graph:

$$\forall x \in \operatorname{dom}(f), \exists y \in \operatorname{rng}(f), (x, y) \in \operatorname{graph}(f)$$

Example: A relation that is a total relation:



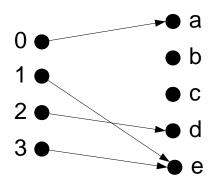
Definition: A *function* f is a relation such that each member of the domain appears at exactly once as the first member of a pair in the graph.

This last requirement can be formalized into two parts

- f is a partial function
- f is a total relation.

Example: A relation that is both a partial function and a total relation:

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Note: Every function is a partial function and every partial function is a relation.

Notation:

- We write $f : D \to R$ to mean f is a function with dom(f) = D and rng(f) = R.
- We write $f : D \rightsquigarrow R$ to mean f is a partial function with dom(f) = D and rng(f) = R.
- And if f is a partial function or a function, we write f(x) = y to mean $(x, y) \in graph(f)$

Note: The text does not mention the graph and simply writes $(x, y) \in R$ where I'm writing $(x, y) \in \text{graph}(R)$. **Example:** function

- $f1: \{0, 1, 2, 3\} \to \{T, F\}$
- graph $(f1) = \{(0,T), (1,F), (2,T), (3,F)\}$

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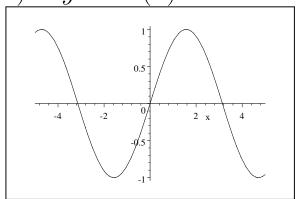
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Example: function

- $f2: \{0, 1, 2, 3\} \rightarrow \{0, 1, ..., 6\}$
- graph $(f2) = \{(0,0), (1,2), (2,4), (3,6)\}$

Example: function

- $\sin: \mathbb{R} \to \mathbb{R}$
- $(x, y) \in \operatorname{graph}(\sin)$ iff $y = \sin(x)$



Example: relation

- dom $(f3) = \{0, 1, 2, 3\}$, rng $(f3) = \{T, F\}$
- graph(f3) = {(0, T), (1, F), (2, T), (3, F), (0, F)}

Example: partial function

- $f4: \{0, 1, 2, 3\} \rightsquigarrow \{0, 1, ..., 6\}$
- graph $(f4) = \{(0,0), (1,2), (2,4)\}$

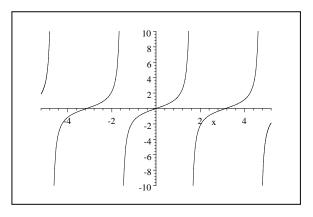
Example: function

•
$$f5:(-\pi/2,\pi/2)\to\mathbb{R}$$

• $f5(x) = \tan(x)$

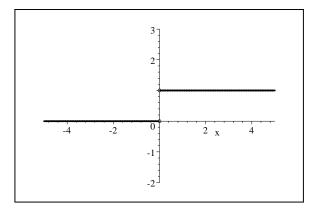
Example: partial function

• $\tan: \mathbb{R} \rightsquigarrow \mathbb{R}$



Example: partial function. The step function.

- $f6: \mathbb{R} \rightsquigarrow \mathbb{R}$
- graph(f6) = { $(x, 0) \mid x \in \mathbb{R} \land x < 0$ } \cup { $(x, 1) \mid x \in \mathbb{R} \land x > 0$ }



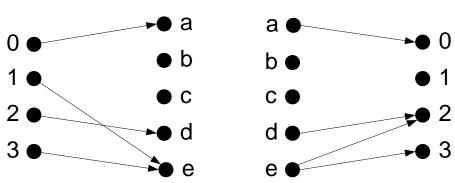
Inversion, one-one, and onto

Definition: The *inverse* of a relation R is a relation R^{-1} such that

- $\bullet \ \mathrm{dom}(R^{-1}) = \mathrm{rng}(R)$
- $\bullet \ \mathrm{rng}(R^{-1}) = \mathrm{dom}(R)$
- $\bullet \; \mathrm{graph}(R^{-1}) = \{(y,x) \mid (x,y) \in \mathrm{graph}(R)\}$

Note that $(R^{-1})^{-1} = R$, for all relations R.

Example:



Example: Consider the relation P for parent. xPy if x is y's parent

- Consider $C = P^{-1}$
- Then yCx is true only if x is y's parent
- What is *C* in English?

Note that the inverse of a function may or may not be a function.

Example: Consider

- $f1: \{0, 1, 2, 3\} \to \{T, F\}$
- graph $(f1) = \{(0,T), (1,F), (2,T), (3,F)\}$
- Then graph $(f1^{-1}) = \{(T, 0), (T, 2), (F, 1), (F, 3)\}$
- This can not be the graph of a function, since T (for example) occurs twice as a the first item of a pair.

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Example: Consider

- $f2: \{0, 1, 2, 3\} \rightarrow \{0, 1, ..., 6\}$
- graph $(f2) = \{(0,0), (1,2), (2,4), (3,6)\}$
- Then $graph(f2^{-1})$ is $\{(0,0), (2,1), (4,2), (6,3)\}$. But the domain of $f2^{-1}$ is $\{0, 1, ..., 6\}$ so the 1 (for example) does not occur as the first member of a pair.
- $f2^{-1}$ is a partial function.

Which relations have inverses that are functions?

Definition: A relation is *one-one* if every member of the range appears at most once as the second member of some pair in the graph.

Theorem:

- The inverse of a one-one relation is a partial function.
- The inverse of a partial function is a one-one relation.

Definition: A relation is *onto* if every member of the range appears at least once as the second member of some pair in the graph.

Theorem:

• The inverse of an onto relation is a total relation.

• The inverse of a total relation is an onto relation.

Theorem:

- The inverse of a one-one and onto relation is a function.
- And the inverse of a function is a one-one and onto relation.

Corollary: The inverse of a one-one and onto function is a one-one and onto function.

Example:

- $f7: \mathbb{Z} \to \mathbb{Z}$, $graph(f7) = \{(n, n+10) \mid n \in \mathbb{Z}\}$
- This function is one-one and onto.
- Its inverse is a function $f7^{-1} : \mathbb{Z} \to \mathbb{Z}$, $graph(f7^{-1}) = \{(n, n 10) \mid n \in \mathbb{Z}\}$

Example: Consider a function from 16 bit strings to 16 bit strings which swaps the first and second byte of the string

•
$$swap: \{F, T\}^{16} \to \{F, T\}^{16}$$

 $swap(\langle b_{15}, b_{14}, b_{13}, b_{12}, b_{11}, b_{10}, b_9, b_8, b_7, b_6, b_5, b_4, b_3, b_2, b_1, b_0 \rangle) \\ = \langle b_7, b_6, b_5, b_4, b_3, b_2, b_1, b_0, b_{15}, b_{14}, b_{13}, b_{12}, b_{11}, b_{10}, b_9, b_8 \rangle$

• This one-one onto function is its own inverse. $swap^{-1} = swap$.

Identity and composition

Identity function. For each set A, the function $id_A : A \rightarrow A$ maps each element or A to itself.

 $id_A(x) = x$, for all $x \in A$

Composition.

Consider the relation P for parent. xPy iff x is y's parent

- Define a relation Q so that xQy iff there is a z such that zPx and zPy.
- What is *Q* in English?

Consider the relation xQy meaning x is y's sibling

- Define relation K so that xKy iff there is are w and z such that wPy and wQz and zPx.
- What is *K* in English?

Defn: Suppose rng(R) = dom(S). The *composition of S following R*, written $S \circ R$ is a relation such that

- $\bullet \ \mathrm{dom}(S \circ R) = \mathrm{dom}(R)$
- $\bullet \operatorname{rng}(S \circ R) = \operatorname{rng}(S)$
- $graph(S \circ R)$ is such that

 $(x\,(S\circ R)\,y \text{ iff } \exists z, xRz \wedge zSy)$, for all $x \in \operatorname{dom}(R), y \in \operatorname{rng}(S)$

Example: $Q = P \circ P^{-1}$

Example:
$$K = P \circ Q \circ P^{-1}$$

Example: Suppose that f and g are functions, then

 $(f \circ g)(x) = f(g(x))$, for all $x \in dom(g)$

Note that \circ is associative and has identity *id* and the empty relation is a dominator.

$$T \circ (S \circ R) = (T \circ S) \circ R$$
$$R \circ id = R = id \circ R$$
$$R \circ \emptyset = \emptyset = \emptyset \circ R$$

In general \circ is not commutative, nor is it idempotent.

 $S \circ R$ may not equal $R \circ S$ $R \circ R$ may not equal R

Suppose that a relation R has dom(R) = rng(R) = A.

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- Then R^0 is id_A
- $R^1 = R$
- $R^2 = R \circ R$
- $\bullet \ R^3 = R \circ R \circ R$
- Etc.

Example: Suppose that xRy means that two nodes in a network are directly connected (1 hop)

- Then x(R \circ R)y means that x and y are connected by 2 hops.
- and $id \cup R \cup (R \circ R)$ means¹ that 2 nodes are connected by 0, 1, or 2 hops.
- \bullet Define $R^0=id,\,R^1=R$, $R^n=(R\circ R^{n-1})$ for $n\geq 1$
- Then $R^0 \cup R^1 \cup R^2 \cup \cdots$ is a relation that indicates whether two computers are connected by any number of hops.
- This is called the reflexive and transitive closure of R.
- The notation is R^*

¹ The union of relations is the relation formed by unioning the domains, ranges, and graphs.

We can compute the reflexive and transitive closure of ${\cal R}$ as follows

$$T := id_A ; // \text{ Where } \operatorname{dom}(R) = \operatorname{rng}(R) = A$$
$$U := id_A$$
$$i := 0 ;$$
$$// \operatorname{Invariant:} T = \bigcup_{j \in \{0,1,\dots,i\}} R^j \text{ and } U = R^i$$
while(true) {
$$U := U \circ R ;$$
$$\operatorname{if}(U \subseteq T) \text{ break };$$
$$T := U \cup T ;$$
$$i := i + 1 \}$$

This is very useful, for example, to determine if a network is fully connected.

Relational Databases

Currently most database management systems are based on the "relational model".

Examples include, Access, Oracle, and MySQL.

Tables and Databases

A table (or n-ary relation) R has

- A tuple of *n* distinct attribute names $\operatorname{attr}(R) = (c_0, c_1, \dots c_{n-1})$
- *n* domain sets dom $(R) = (D_0, D_1, \cdots, D_{n-1})$
- graph(R) $\subseteq D_0 \times D_1 \times \cdots \times D_{n-1}$

We can visualize a table as a matrix in which

- each column has a name and is associated with a set of potential values
- no row is repeated
- the order of the rows does not matter

Examples:

Personnel

personnel-num	name	salary	boss
001	Sue King	100000	001
002	Fong Ping	40000	001
999	Bob Will	20000	001

Projects:

Name	Assigned	Completion-date
Snipe	001	2003-12-31
Snipe	999	2003-12-31
Snark	999	2004-01-31

A relational database is

- a set of m table names $\{t_0, t_1, ..., t_{m-1}\}$
- m tables indexed by name $T_{t_0}, T_{t_1}, ..., T_{t_{m-1}}$

Example: The set of table names is $\{personnel, projects\}$ and the tables $T_{personnel}$ and $T_{projects}$ are the tables above.

Query operations on data bases

Query operations: projection, attribute renaming, selection, join.

Projection:

- Given a tuple $p = (v_0, v_1, \cdots v_{n-1})$ from a table Twith attributes $(c_0, c_1, \dots c_{n-1})$. Consider a sequence of distinct attributes $a' = (c_{i_0}, c_{i_1}, \dots, c_{i_{k-1}})$
 - * define the *projection* of p onto a' (written $p[(c_{i_0}, c_{i_1}, ..., c_{i_{k-1}})]$) to be the tuple $(v_{i_0}, v_{i_1}, ..., v_{i_{k-1}})$
- For a table T define the *projection* of T onto a' as a table T' with

```
\ast attributes a'
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- * domains $(D_{i_0}, D_{i_1}, \cdots, D_{i_{k-1}})$
- * graph

$$\{p[(c_{i_0}, c_{i_1}, ..., c_{i_{k-1}})] \mid p \in \operatorname{graph}(R)\}$$

Example: If we want to know who works for whom, but hide salary information, we can project out the salary:

• Personnel[personnel-num, name, boss]

Suppose we want to know who has a management position:

• Personnel[boss] gives



Attribute Renaming.

- Sometimes we need to rename the attributes. We can combine this with projection. E.g.
- Projects[name ~> project-name, assigned ~> personnelnum]
- This is the same table as Projects[name, assigned], except with different attribute names.

Selection:

• Suppose *T* is a table with attributes $(c_0, c_1, ..., c_{n-1})$ and *E* is a boolean expression with variable names drawn from $\{c_0, c_1, ..., c_{n-1}\}$. Then

 $T \mid E$

is a table with attributes and domains the same as ${\cal T}$ and graph

 $\{(c_0, c_1, \dots c_{n-1}) \in \operatorname{graph}(T) \mid E\}$

• Example: suppose we want to know all the personnel making more than 50000

Personnel | salary > 50000

• Example: Bob wants to know the names of all his

projects due this year (projects | assigned=999 \land completion-date < 2004-01-01) [name]

Join:

- Join combines two tables.
- Consider tables
 - * Names

student-num	name	
12345	Smith	
23456	Jones	and
11235	Seth	
31415	Lee	

* Marks

student-num	mark
12345	A+
23456	В
11235	B+
31415	F

• Then the join Names*Marks is

• Suppose A and B are tables with attribute names

 $attr(A) = (a_0, a_1, \dots a_{m-1})$ $attr(B) = (b_0, b_1, \dots, b_{n-1})$

and domains

$$dom(A) = (A_0, A_1, ..., A_{m-1})$$

$$dom(B) = (B_0, B_1, ..., B_{n-1})$$

- We say A and B are *join-compatible* iff equally named attributes correspond to equal domains. I.e. iff a_j = b_k implies A_j = B_k (for all j, k)
- The *join* of join-compatible tables A and B, A * B, is a table C such that
 - \ast the set of attributes is the union of the sets of attributes of A and B

i.e. if

$$\operatorname{attr}(C) = (c_0, c_1, \dots c_{p-1})$$

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then

 $\{c_0, c_1, \dots, c_{p-1}\} = \{a_0, \dots, a_{n-1}\} \cup \{b_0, \dots, b_{m-1}\}$

* the domains correspond to the domains in A and B. I.e. if

$$dom(C) = (C_0, ..., C_{p-1})$$

then (for all i, j, k) if $c_i = a_j$ then $C_i = A_j$ and if $c_i = b_k$ then $C_i = B_k$.

- * The graph consists of tuples that combine the values from tuples in A and B.
- * I.e. x is a tuple of C iff there exist tuples y from A and z from B such that

$$x[\operatorname{attr}(A)] = y$$

and

$$x[\operatorname{attr}(B)] = z$$

- * Note that y and z must agree on the values of any common attributes.
- Example: I want to know the names of people assigned to various projects
- Projects[name ~>>> project-name,assigned ~>>> personnel-num]

* Personnel[personnel-num,name]



• How do we make this table?

personnel-num	name	boss	boss-name
001	Sue King	001	Sue King
002	Fong Ping	001	Sue King
999	Bob Willing	001	Sue King

Note that if we have binary relations then composition is essentially a join followed by a projection. I.e. if we regard a binary relation as a table having attributes *left* and *right*.

 $S \circ R$ is $(S[left \rightsquigarrow middle, right] * R[left, right \rightsquigarrow middle])[left, right]$

SQL

• SQL is the standard (and most popular) data-base query language. It is based (loosely) on the query operations presented above.