

# On the Implementability of Behavioural Systems (Preliminary Report)

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# Goals

- Common formalism for
  - \* continuous
  - \* discrete
  - \* discrete event
  - \* hybridsystems
- Common definitions of
  - \* refinement
  - \* composition
  - \* implementability.

# Specifying Behaviours

A *specification* is a pair of sets

$$(U, B)$$

where

- $U$  is a universum — a set of possible things
- $B$  is a set of acceptable things.

In modelling the behaviour of systems

- $U$  is a set of behaviours

## Continuous behaviours

$U$  is the set of all functions from a continuous time domain  $T$  to a signal space  $W$

$$U = (T \rightarrow W)$$

### Examples

Classical signals and systems theory.

## Logical Behaviours

$U$  is the set of all finite sequences of symbols in a (finite)

alphabet  $\Sigma$

$$U = \Sigma^*$$

### Examples

- Finite State Automate
- Regular expressions
- Context-free Grammars

### Synchronous (or Reactive) systems

$U$  is the set of all sequences over sets of symbols

$$U = (2^\Sigma)^\omega$$

### Batch Program Behaviours

$U$  is the set of all pairs over a statespace  $S$

$$U = S \times S$$

### Examples

Statements in a computer language:

$$x := x + 1$$

modeled by

$$B = \{(s, t) \mid t.x = s.x + 1 \wedge \forall y \neq x \cdot t.y = s.y\}$$

# Specification and Refinement

We say that  $(U, B_I)$  *refines*  $(U, B_S)$  iff

$$B_I \subseteq B_S$$

The idea is that  $(U, B_S)$  is a specification:

- a description of acceptable behaviour.

And  $(U, B_I)$  is an proposed implementation

- or a step towards an implementation

Refinement means  $(U, B_I)$  has no unacceptable behaviours.

# Composition

The composition of two systems  $(U, B_0)$  and  $(U, B_1)$  is the result of them acting together.

The *composition* is defined as

$$(U, B_0 \cap B_1)$$

For example, informally we want to know if

plant + controller meets specification ?

This question becomes

$$B_{PLANT} \cap B_{CONTROLLER} \subseteq B_{SPEC}$$

# Implementability

Informally a specification is *implementable* if it is logically conceivable that it could be implemented.

In particular the system must not force its input nor overdetermine its output.

- It is important to test a specification for implementability before trying to implement it with a real system.
- It is important that the operators of any programming language preserve implementability.

## Example:

In *Batch Program Behaviours*

- Behaviours are input/output pairs and  $(U, B)$  is implementable iff

$$\forall s \cdot \exists t \cdot (s, t) \in B$$

## Example:

In discrete event systems we partition the alphabet into input and output symbols

$$\Sigma_{IN} \cup \Sigma_{OUT} = \Sigma \quad \Sigma_{IN} \cap \Sigma_{OUT} = \emptyset$$

Now  $(\Sigma^*, B)$  is implementable iff

$$\forall s \in \bar{B} \cdot \forall \sigma \in \Sigma_{IN} \cdot s\sigma \in \bar{B}$$

where  $\bar{B}$  is the set of all prefixes of strings in  $B$ .

I.e.

$$s \in \bar{B} \Leftrightarrow \exists t \cdot st \in B$$



# Breaking up the behaviours

We must be able to discriminate

- past from future and
- inputs from outputs

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Assume there is a space of *pasts*

$$U_P$$

and a space of *futures*

$$U_F$$

and a partial function that puts them together

$$\oplus : U_P \times U_F \rightarrow U$$


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Assume there is a space of *inputs*

$$U_I$$

and a space of *outputs*

$$U_O$$

and a partial function that puts them together

$$\otimes : U_I \times U_O \rightarrow U$$

# Formalizing implementability

We say that a system  $(U, B)$  is *implementable* iff regardless of the past and of the future inputs, there is always a possible output. I.e. iff

$$\forall s \in \bar{B} \cdot \forall i \in I_s \cdot \exists o \in O_s \cdot i \otimes o \in B$$

where  $\bar{B}$  is the set of all pasts of  $B$

$$\bar{B} = \{s \in U_P \mid \exists t \in U_F \cdot s \oplus t \in B\}$$

and  $I_s$  is the set of all inputs compatible with  $s$

$$I_s = \{i \in U_I \cdot \exists o \in U_O \cdot \exists t \in U_F \cdot i \otimes o = s \oplus t\}$$

and  $O_s$  is the set of all outputs compatible with  $s$

$$O_s = \{o \in U_O \cdot \exists i \in U_I \cdot \exists t \in U_F \cdot i \otimes o = s \oplus t\}$$