

# **AUTOMATIC CONTROL ENGINEERING**

## **ENGINEERING 6951**

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**Teaching Assistant:** Plinio Pinto (Project)

**Teaching Assistant:** Patrick Glavine (Labs)

**Teaching Assistant:** Jonathan Bennett (Labs)

**Technologists:** Pike Pretty Clark Mitchell Curtis

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### **Student Conduct**

“Like Professional Engineers, engineering students are expected to behave in a professional manner at all times. Students are encouraged to conduct themselves in a manner consistent with the PEG-NL code of ethics. MUN has two sets of rules which deal with inappropriate behaviour by students. The first set deals with academic offences such as cheating while the other set deals with non-academic offences such as disruptive behaviour in class. Both sets of rules can be found in the University Calendar under Regulations. It is strongly recommended that students read and follow these rules because the penalties for breaking them can be severe, the severest being expulsion from the University.”

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### **Evaluation**

Homework and labs are worth 10%. Boat Project is worth 15%. Quiz #1 (Tuesday 18 October) is worth 10%. Quiz #2 (Tuesday 15 November) is worth 15%. The final exam is worth 50%. A formula sheet will be provided at each quiz and the final exam. Each quiz will be held in the 9am to 10:15am lecture time slot.

## **Approximate Due Dates for Labs**

26 September; 17 October; 31 October; 14 November

## **Approximate Due Dates for Homework**

3 October; 24 October; 7 November

## **Content Summary**

Automatic Control Engineering examines the performance of feedback control systems. Topics include: feedback control concept; control system performance; control system stability; control system design.

## **Resources**

Controls Text by Franklin and Powell

Controls Notes by Hinchev

## **Laboratory Facilities**

PID Gains Lab; Switching Lab; DAQ Lab; Nyquist Lab

## **Lab Safety**

Students must wear safety boots in the fluids and thermal labs.

Students must wear a life vest when working near water tanks.

## **Boat Project**

You must design, construct and test a small boat that can dynamically position itself in the wave tank. The goal of the project is to give you some experience putting a control system together. The project is worth 15% overall. A project progress report worth 3% is due Friday 7 October. Demos worth 2% will take place the week starting 3 October. A project final report worth 6% is due 14 November. Demos worth 4% will take place the week starting 7 November. The project will make use of a breadboard controller constructed in the lab.