

# Iteration checklist and Termination

Suppose we have a command with this structure

```

{  $\mathcal{P}$  }
 $\mathcal{S}$ 
{  $\mathcal{I}$  }
while  $\mathcal{G}$  do
   $\mathcal{T}$ 
end while
{  $\mathcal{R}$  }

```

## Checklist

1. Loop initialization establishes the invariant:

$$\{ \mathcal{P} \} \mathcal{S} \{ \mathcal{I} \} \text{ is correct}$$

2. Termination ensures the postcondition:

$$\mathcal{I} \wedge \neg \mathcal{G} \Rightarrow \mathcal{R} \text{ is universally true}$$

3. The invariant is preserved:

$$\{ \mathcal{I} \wedge \mathcal{G} \} \mathcal{T} \{ \mathcal{I} \} \text{ is correct}$$

4. Each iteration brings the state “closer to”  $\neg \mathcal{G}$

The first three items ensure (partial) correctness.

The last item ensures that the loop terminates. Let's examine that more closely.

## Variants

Usually the way to ensure termination is to find an integer expression  $\mathcal{E}$

- that can not decrease below 0

$$\mathcal{I} \Rightarrow \mathcal{E} \geq 0 \text{ is universally true}$$

- that decreases with each iteration of the loop

**Example 1** *In the binary search example, a suitable variant is  $r - p$ . We know that*

$$r - p \geq 0$$

*because the invariant says*

$$0 \leq p \leq r \leq x.\text{length}$$

*And since  $p < q < r$ , we know that the next value of  $r - p$ , which is either  $r - q$  or  $q - p$ , will be smaller than  $r - p$ .*

As a general scheme we can write

```
{  $\mathcal{I}$  }
while  $\mathcal{G}$  do
  {  $\mathcal{I} \wedge \mathcal{G}$  }
  val  $\mathcal{V}$  : int :=  $\mathcal{E}$ 
  {  $\mathcal{V} = \mathcal{E} \wedge \mathcal{I} \wedge \mathcal{G}$  }
  ?b
  {  $\mathcal{E} < \mathcal{V} \wedge \mathcal{I}$  }
end while
```

where  $\mathcal{E}$  is the variant expression and  $\mathcal{V}$  is some fresh variable.

If such an outline is correct, the loop must terminate.

# Finding invariants

You can often find an invariant by modifying the loop's postcondition.

We will look at two techniques for finding an invariant based on a postcondition

- Deleting a conjunct
- Replacing an expression by a variable

Guiding us is the desire that the invariant be easy to establish initially.

## Deleting a conjunct

Suppose the postcondition  $\mathcal{R}$  can be split into two conjuncts  $\mathcal{R}_0$  and  $\mathcal{R}_1$  so that

$$(\mathcal{R}_0 \wedge \mathcal{R}_1) = \mathcal{R}$$

is universally true or even just

$$(\mathcal{R}_0 \wedge \mathcal{R}_1) \Rightarrow \mathcal{R}$$

is universally true.

We could use one conjunct as an invariant and the other as the stopping condition

$\{\mathcal{R}_0\}$

while  $\neg\mathcal{R}_1$  do

    given  $\mathcal{R}_0$  and  $\neg\mathcal{R}_1$  ensure  $\mathcal{R}_0$  while decreasing the  
    variant

end while

$\{\mathcal{R}_0 \wedge \mathcal{R}_1\}$

**Example: Designing a divider circuit**

We want to divide integer  $x$  by integer  $y$ .

The precondition is  $y > 0 \wedge x \geq 0$ .

The postcondition is

$$q \times y \leq x < (q + 1) \times y$$

Rewrite the postcondition to make the 'and' explicit.

$$\mathcal{R} : (q \times y \leq x) \wedge (x < (q + 1) \times y)$$

Take the first part for the invariant and the negation of the second for the guard

$$\{ y > 0 \wedge x \geq 0 \}$$

make  $q$  so that  $q \times y \leq x$

$$\{ \mathcal{I} : q \times y \leq x \}$$

// variant is  $x - q \times y$

while  $x \geq (q + 1) \times y$  do

    given  $x \geq (q + 1) \times y$  and  $\mathcal{I}$  change  $q$  to ensure

$\mathcal{I}$ , decreasing  $x - q \times y$

end do

$$\{ q \times y \leq x \wedge x < (q + 1) \times y \}$$

Which could be (inefficiently) implemented by

$$\{ y > 0 \wedge x \geq 0 \}$$

$q := 0$

$$\{ \mathcal{I} : q \times y \leq x \} // \text{variant is } x - q \times y$$

while  $x \geq (q + 1) \times y$  do

$q := q + 1$

end do

$$\{ q \times y \leq x \wedge x < (q + 1) \times y \}$$

## Replace an expression by a variable

Suppose  $\mathcal{R}$  is a postcondition and we can find a condition  $\mathcal{I}$  so that  $\mathcal{I}[\mathcal{V} : \mathcal{E}]$  implies  $\mathcal{R}$ , for some variable  $\mathcal{V}$  and expression  $\mathcal{E}$ .

We can take  $\mathcal{I}$  to be the invariant and  $\mathcal{V} \neq \mathcal{E}$  to be the guard

{  $\mathcal{P}$  }

initialize  $\mathcal{V}$  so that  $\mathcal{I}$

{  $\mathcal{I}$  }

while  $\mathcal{V} \neq \mathcal{E}$  do

    ?given  $\mathcal{I}$  and  $\mathcal{V} \neq \mathcal{E}$  ensure  $\mathcal{I}$ , while decreasing a variant  
end while

{  $\mathcal{R}$  }

**Example: An abstract binary search.**

Notation  $\{m, \dots, n\}$  is the set of integers from  $m$  up to *and including*  $n$ .

$$\{m, \dots, n\} = \{i \in \mathbb{Z} \mid m \leq i \leq n\}$$

Let  $m$  and  $n$  be integers with  $m < n$ .

Let  $A$  be a boolean function defined on  $\{m, \dots, n\}$  such that  $\neg A(m)$  and  $A(n)$ .

Problem: Find an “up edge”, i.e., a point  $p$  such that  $\neg A(p) \wedge A(p + 1)$ .

Precondition:

$$\neg A(m) \wedge A(n) \wedge m < n$$

Postcondition:  $p$  is an up edge

$$\mathcal{R} : \neg A(p) \wedge A(p + 1)$$

By **replacing the expression**  $p + 1$  **with a variable**, we get a candidate invariant

$$\mathcal{J} : \neg A(p) \wedge A(r)$$

Note that  $\mathcal{J}[r : p + 1]$  is  $\mathcal{R}$ .

For a variant, we'll use  $r - p$ . Now we have a skeleton:

$$\{ \neg A(m) \wedge A(n) \wedge m < n \}$$

$$p := m \quad r := n$$

$$\{ \mathcal{J} \}$$

// variant is  $r - p$

while  $r \neq p + 1$  do

    ?given  $\mathcal{J}$  and  $r \neq p + 1$  establish  $\mathcal{J}$ , decreasing  $r - p$

end while

$$\{ \mathcal{R} : \neg A(p) \wedge A(p + 1) \}$$

But wait! how do we know that  $r - p$  is nonnegative. Also how do we know that  $A(p)$  and  $A(r)$  are well defined. We need a stronger invariant.

It is tempting to conjoin

$$m \leq p \leq r \leq n$$

to  $\mathcal{I}$ .

However, we also need an invariant that, together with  $r \neq p + 1$ , ensures  $r - p$  is at least 1 (so it can be decreased without violating the invariant).  $p \leq r$  will not do that (consider  $p = r$ ), but  $p < r$  will.

This leads us to an invariant

$$\mathcal{I} : m \leq p < r \leq n \wedge \neg A(p) \wedge A(r)$$

Note that  $\mathcal{I}[r : p + 1]$  implies  $\mathcal{R}$ .

Revising the skeleton we get

$$\{ \neg A(m) \wedge A(n) \wedge m < n \}$$

$$p := m$$

$$r := n$$

$$\{ \mathcal{I} : m \leq p < r \leq n \wedge \neg A(p) \wedge A(r) \}$$

// variant is  $r - p$

while  $r \neq p + 1$  do

given  $\mathcal{I}$  and  $r \neq p + 1$  establish  $\mathcal{I}$ , decreasing  $r - p$

end while

$$\{ \neg A(p) \wedge A(p + 1) \}$$

Now  $p < r$  together with  $r \neq p + 1$  ensures that  $r - p$  is at least 2. Thus the (integer part of the) average of  $p$  and  $r$  will be such that

$$p < \left\lfloor \frac{p+r}{2} \right\rfloor < r$$

Thus we can implement the loop body

given  $\mathcal{I}$  and  $r \neq p + 1$ , establish  $\mathcal{I}$  decreasing  $r - p$  by

$$q := \left\lfloor \frac{p+r}{2} \right\rfloor$$

$$\{ p < q < r \wedge \mathcal{I} \}$$

if  $A(q)$  then  $r := q$  else  $p := q$  end if

In summary, we have

$$\{ \neg A(m) \wedge A(n) \wedge m < n \}$$

$$p := m$$

$$r := n$$

$$\{ \mathcal{I} : m \leq p < r \leq n \wedge \neg A(p) \wedge A(r) \}$$

// variant is  $p - r$

while  $r \neq p + 1$  do

$$\{ \mathcal{I} \wedge r \neq p + 1 \}$$

$$q := \left\lfloor \frac{p+r}{2} \right\rfloor$$

$$\{ p < q < r \wedge \mathcal{I} \}$$

if  $A(q)$  then  $r := q$  else  $p := q$  end if

end while

$$\{ \mathcal{R} : \neg A(p) \wedge A(p + 1) \}$$